

Name:

Player:

UXP:

TXP:

	Score	Penalties	Drain until rest	Other Drain	Damage	Current
HAC = Spd + shield bonus Shield: _____	Strength					
	Speed					
WAC = Tou + armor bonus Armor: _____	Dexterity					
Wounds DC 10 + wounds Tou to transfer	Toughness					
Immediate: _____	Intelligence					
	Wisdom					
Hourly: _____	Leadership					
Daily: _____	Charm					
SP = 5 + Dis bonus + Pass bonus	Discipline					
	Passion					
Failed Test of Faith: DC 10 Loy + Dis to pass	Loyalty					
	Empathy					

Init per Turn = Spd

Initiative
max = 10

→ + int bonus

→ + wis bonus

18	19
16	17
14	15
12	13
10 Base (surprise)	11
8	9
6	7
4	5 Base (aware)
2	3
0 Base (unaware)	1

Attacks Hit = Dex bonus + weapon hit Wound = Str bonus + weapon wound

Attack Init cost W. Hit W. Wound Special

Education:

Languages:

Weapons:

Prayers:

Energies:

Skills:

Equipment:

Traits: